**Ryan Young**

As a third-year computer science student from the University of Toronto, Ryan Young is an inquisitive and diligent worker that thrives in both solo and group environments. With strong programming, software development and teamwork skills, Ryan finds great interest in working with and developing entertainment based software and programs, particularly video games.

Ryan is well versed in Java, C, and python, and is always looking to add new languages to his repertoire. Ryan also has experience in web design and SQL, as well as experience in digital sound creation and editing.

Ryan has both great management and communication skills, taking particular pride in his understanding and mastery of the English language. Ryan also boasts immense creativity, believing that most challenges should be faced with a flexible and open mind.

When not working on small projects, Ryan enjoys relaxing with a book, immersing himself in pop culture, or playing video games.